## Suffield Park Infant and Nursery School Progression Map for

## Art and Design

Confident, Resilient, Ambitious, Brilliant
Subject Leader: Rebecca Cooper Red text - EYFS or NC Objectives

| Year Group | Knowledge | Skills | Vocabulary |
| :---: | :---: | :---: | :---: |
|  | Drawing |  |  |
| R | Range 5 <br> - Manipulates a range of tools and equipment in one hand, tools include paintbrushes, scissors, hairbrushes, toothbrush, scarves or ribbons(Moving and Handling) <br> - Develops an understanding of using lines to enclose a space, and begins to use drawing to represent actions and objects based on imagination, observation and experience (creating with materials) <br> - Sometimes gives meaning to marks as they draw and paint (Writing) <br> Range 6 <br> - Begins to use anticlockwise movement and retrace vertical lines (Moving and Handling) <br> - Uses their increasing knowledge and understanding of tools and materials to explore their interests and enquiries and develop their thinking (creating with materials) <br> - Creates representations of both imaginary and real-life ideas, events, people and objects (being imaginative and expressive) <br> Early Learning Goals <br> -Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases; <br> - Use a range of small tools, including scissors, paint brushes and cutlery; <br> - Begin to show accuracy and care when drawing. (Moving and Handling) <br> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; (creating with materials) <br> To know that drawing can be used to make simple representations of events, people and objects | - Begin to use a variety of drawing tools to mark make and draw <br> - Use drawings to tell a story <br> - Use drawing to retell an event <br> - Investigate different lines <br> - Draw people, plants and animals through observation | tool <br> line <br> draw <br> pencil <br> chalk <br> pastels <br> 2D shapes <br> names <br> art |
| 1 | - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space <br> - To know the names of different types of line e.g. straight, curved, zig zag <br> - To know that drawing can be used to record an experience, event or object | - Can select from a variety of drawing tools <br> - Can draw lines to create different textures | Illustrations straight Wavy curved zig zag |


|  | - To know that drawings in books are called illustrations and that they can represent story plot or objects <br> - To know a drawing of a person can be called a portrait and drawing yourself is a self portrait -link to Science Ourselves topic | - Can draw in the style of an illustrator through observation <br> - Can draw based on observation e.g a self portrait or still life | portrait self portrait still life |
| :---: | :---: | :---: | :---: |
| 2 | - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space <br> - To know what cross hatching is and how it can be used in drawing <br> - To know when to use what type of line e.g wavy line for sea waves <br> - To know how sketching can be used to produce a quick record of an experience <br> - To know that drawing can take a variety of forms including observational drawing and cartoons <br> - To know that light and dark/ shading can be used to make shadows <br> - To know that different types of pencil can be used to produce different effects, including charcoal | - Can experiment with tools and surfaces and say what worked best <br> - Can draw as a way of recording experiences and feelings <br> - Can discuss use of shadows; use of light and dark and shading <br> - Sketch to make quick records <br> - Can use a range of lines to represent the shapes in nature in a landscape picture | sketch smudge cross hatch fine thick observation cartoon shading observation |


| Year Group | Knowledge | Skills | Vocabulary |
| :---: | :---: | :---: | :---: |
|  | Digital Art - cross curricular with Computing |  |  |
| R | Range 6 <br> - Can create content such as a video recording, stories, and/or draw a picture on screen <br> - Develops digital literacy skills by being able to access, understand and interact with a range of technologies (Technology) <br> - To know how to draw a simple representation of people, objects or experience using technology e.g interactive whiteboard and pen drawing (using an art program) <br> Early Learning Goals <br> No relevant objective | - Can use a mouse or touch screen as a tool for drawing <br> - Can use ICT hardware to interact with ageappropriate computer software to draw | mouse tool digital |
| 1 | - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space <br> - To know that digital art is one way of producing art for books, posters or cards <br> - To know how to produce a simple piece of art using computing software after it is demonstrated | - Can select from a variety of drawing tools used within a software package including colour changing and thickness of line icons such as textease <br> - Can use the mouse with accuracy as an art tool as an alternative to a paintbrush or pencil | Digital Software Mouse Icon modern Mondrian |


|  | - To know that digital art is a more recent /modern form of art | - Can use lines and colour fill tools to recreate a piece of work in the style of Piet Mondrian (see Artists section) |  |
| :---: | :---: | :---: | :---: |
| 2 | - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space <br> - To know that digital art is one way of producing art for books, posters or cards- link to Andy Warhol (see Artists session) <br> - To know how to produce a simple piece of art using computing software with independence | - Use art software Independently to produce digital art using a mouse or touch screen <br> - Can explore how to change the colours and backgrounds of an inserted image or uploaded photo | Digital Software Mouse Icon function Andy Warhol Image |


| Year Group | Knowledge | Skills | Vocabulary |
| :---: | :---: | :---: | :---: |
|  | Sculpture, collage, weaving and clay work |  |  |
| R | Range 5 <br> - Uses various construction materials, e.g. joining pieces, stacking vertically and horizontally, balancing, making enclosures and creating spaces <br> - Uses tools for a purpose (Creating with materials) <br> Range 6 <br> - Uses their increasing knowledge and understanding of tools and materials to explore their interests and enquiries and develop their thinking <br> - Develops their own ideas through experimentation with diverse materials, e.g. light, projected image, loose parts, watercolours, powder paint, to express and communicate their discoveries and understanding. <br> - Expresses and communicates working theories, feelings and understandings using a range of art forms, e.g. movement, dance, drama, music and the visual arts. (creating with materials) <br> - Creates representations of both imaginary and real-life ideas, events, people and objects <br> - Uses combinations of art forms, e.g. moving and singing, making and dramatic play, drawing and talking, constructing and mapping (being imaginative and expressive) <br> - Uses simple tools to effect changes to materials <br> - Handles tools, objects, construction and malleable materials safely and with increasing control and intention (Moving and Handling) <br> Early Learning Goals <br> Statutory ELG: Creating with Materials <br> Children at the expected level of development will: <br> - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; <br> - Share their creations, explaining the process they have used; <br> - Make use of props and materials when role playing characters in narratives and stories. | - Use various construction materials. <br> - Begin to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces. <br> - Join construction pieces together to build and balance. <br> - Use tools for a purpose. <br> - Can construct using a variety of resources <br> - Can use simple tools and techniques competently and appropriately. <br> - Can use appropriate resources and adapt work where necessary. <br> - Playdough/ salt dough - Can explore how to shape and reshape using stretching, twisting, rolling techniques <br> - Layer materials to make textures, such as collages, using feathers, papers and natural materials | tool <br> join <br> fix <br> glue <br> tape <br> scissors <br> build <br> glue <br> sculpture <br> dough <br> weaving <br> texture/ <br> words to <br> describe the <br> touch <br> Andy <br> Goldsworthy |

1
to use draw

- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- to use a range of materials creatively to design and make products

Collage

- To know how to sort according to specific qualities including fabrics, e.g. warm, cold, shiny or smooth. - link to Science Materials topic
- To know that collage can be used to create or represent a mood, theme or memory


## Sculpture-focus on papier mache

- To know that sculptures can be made using recycled materials including papier mache
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- to use a range of materials creatively to design and make products


## Sculpture -focus on clay

- To know how to manipulate clay for a variety of purposes, inc. thumb pots, simple coil pots and models. Link to Clarice Cliff.


## Weaving and Fabric Art -links to DT

- To know what textiles can be used for and how to use them to create art pieces
- To know that cutting and sewing a variety of materials can produce a piece of art.
- Can select images from recycled materials, photos or magazines by colour or theme to create a collaborative collage
- Can make shapes from rolled up paper, straws, paper and card.
- Can construct and join recycled, natural and manmade materials.
- Can explore shape and form and can talk about it
- Can use papier mache technique to create a sculpture (collaborative piece if desired)

Assemble Construction 3D shapes shape mould sculpture papier mache texture collage attach material shape

- Experiment with tools and surfaces
- Can use clay to make a pot or model
- Can use tools to add shape and texture to clay work.
- Can weave fabrics using weaving boards
- Can thread a needle, cut, glue and trim material link to DT.
- Can create images from imagination, experience or observation.

Assemble
Construction
3D shapes
shape
mould
sculpture
clay
texture
textiles
sew
stitch
thread
knead
shape

|  | Techniques - wax resist, marbling, pattern, printing, paper folding, dyeing |  |  |
| :---: | :---: | :---: | :---: |
| R | Range 5 <br> - Manipulates a range of tools and equipment in one hand, tools include paintbrushes, scissors, hairbrushes, toothbrush, scarves or ribbons(Moving and Handling) <br> - Uses various construction materials, e.g. joining pieces, stacking vertically and horizontally, balancing, making enclosures and creating spaces <br> - Uses tools for a purpose (creating with materials) <br> Range 6 <br> - Uses their increasing knowledge and understanding of tools and materials to explore their interests and enquiries and develop their thinking <br> - Develops their own ideas through experimentation with diverse materials, e.g. light, projected image, loose parts, watercolours, powder paint, to express and communicate their discoveries and understanding. <br> - Expresses and communicates working theories, feelings and understandings using a range of art forms, e.g. movement, dance, drama, music and the visual arts. (creating with materials) <br> Early Learning Goals <br> Statutory ELG: Creating with Materials <br> Children at the expected level of development will: <br> - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; <br> - Share their creations, explaining the process they have used; <br> - Use a range of small tools, including scissors, paint brushes and cutlery; (Moving and Handling) | - Use everyday and natural objects to make prints with paint <br> - Add materials to paint such as sawdust or sand to experiment with different textures <br> - Use colours and types of line to produce irregular patterns <br> - Paper Folding - Fold, rip, and tear papers and /or fabrics <br> - Explore what happens when we paint onto a wax picture <br> - Talk about patterns they see in the environment using everyday language; stripy, spotty | tool <br> line <br> straight <br> wavy <br> zig zag <br> draw <br> pencil <br> chalk <br> pastels <br> 2D shape <br> names |
| 1 | - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space <br> - to use a range of materials creatively to design and make products <br> - To know what it means for a piece of artwork to have texture | - Use lines, shape and colour to create regular or repeating patterns <br> - Exploring and recreating patterns and textures with an extended range of materials, e.g. sponges, leaves or fruit. | Illustrations print materials range repeating |


|  | - To know what it means for art to have a pattern through simple printing <br> - To know that materials can be combined to create a visual effect -marbling/ wax resist/dyeing <br> - To know and use vocabulary to support art discussion and conversation linked to line, tone, pattern, shape, colour and texture <br> - To name colour choices that would support a feeling - red for angry, blue being calm etc | - Explore wax resist and marbling techniques <br> - Can make colour choices as part of being able to represent feelings <br> - Use folding and tools to make changes to paper, including twisting and curling using tools <br> - Dyeing - To explore how techniques can used in dyeing to create patterns e.g tying materials with elastic bands, knotting or experiment with using natural dyes to change the colour of fabrics | marbling wax resist |
| :---: | :---: | :---: | :---: |
| 2 | - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space <br> - to use a range of materials creatively to design and make products <br> - To know and use vocabulary to support art discussion and conversation linked to line, tone, pattern, shape, colour and texture <br> - To know what tool would create the best result e.g size of paintbrush, scissors, rollers, glue spreaders, <br> - To know what it means to build a repeating pattern and to be able to talk about patterns in the environment -printing. Link to William Morris - see Artists session <br> - To name types of printing - block, relief printing, monoprinting | - Can use tools safely and with independence including scissors with growing accuracy <br> - Can print repeating patterns, e.g. overlapping, using two contrasting colours. <br> - Create a printing block or tile using recycled materials such as string and cardboard <br> - Can print images through monoprinting on a variety of papers. <br> - Can use a printing tile to create repeated image art piece | Print <br> Block <br> Relief Monoprint Overlap dyeing |


| Year Group | Knowledge | Skills | Vocabulary |
| :---: | :---: | :---: | :---: |
|  | Painting and Colour mixing |  |  |
| R | Range 5 <br> - Continues to explore colour and how colours can be changed <br> - Develops an understanding of using lines to enclose a space, and begins to use drawing to represent actions and objects based on imagination, observation and experience <br> - Uses tools for a purpose (creating with materials) <br> Range 6 <br> - Uses their increasing knowledge and understanding of tools and materials to explore their interests and enquiries and develop their thinking <br> - Develops their own ideas through experimentation with diverse materials, e.g. light, projected image, loose parts, watercolours, powder paint, to express and communicate their discoveries and understanding. (creating with materials) <br> - CCreates representations of both imaginary and real-life ideas, events, people and objects <br> - Uses combinations of art forms, e.g. moving and singing, making and dramatic play, drawing and talking, constructing and mapping (being imaginative and expressive) <br> - Uses simple tools to effect changes to materials <br> - Handles tools, objects, construction and malleable materials safely and with increasing control and intention (Moving and Handling) <br> Early Learning Goal <br> Statutory ELG: Creating with Materials <br> Children at the expected level of development will: <br> - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; <br> - Share their creations, explaining the process they have used; <br> Use a range of small tools, including scissors, paint brushes and cutlery; <br> - Begin to show accuracy and care when drawing. (fine motor) | - Can explore colour and how colours can be changed. <br> - Use a range of tools to add paint to surfaces including fingers and hands <br> - Draws lines and circles using gross motor movements. <br> - Explores what happens when they mix colours -hands and brushes <br> - Captures experiences and responses with a range of media, such as paint and other materials. | Colour names mix paintbrush palette |
| 1 | - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space <br> - To know the primary colours <br> - To know that colours made by mixing two primary colours are called secondary colours | - Can mix two primary colours independently to explore what secondary colour is made <br> - Use a paintbrush with control <br> - Selects colours for a purpose | primary secondary colour mix Kandinsky |


|  | - To know that colours can be used to convey feelings and produce art in the style of an artist Kandinsky - see Artists section | - Mix powder paints <br> - Can select a brush size for a purpose <br> - Can name the primary colours <br> - Can use the words primary and secondary when talking about colours |  |
| :---: | :---: | :---: | :---: |
| 2 | - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space <br> - To know how to make a colour lighter or darker (tone) <br> - To know the primary colours needed to mix orange, purple and green paint <br> - To know what a colour wheel can be used for <br> - To know a range of types of paint including powder and water colours | - Paint as a way of recording experiences and feelings . <br> - Experimenting with water colours, colour washes, ready mix paint etc. <br> - Representing things observed, remembered or imagined, using colour and tools. <br> - Can make a colour lighter or darker <br> - Can describe what a colour wheel tells us | sketch lighter darker colour wheel |



|  | Children at the expected level of development will: - Set and work towards simple goals, being able to wait for what they want and control their immediate impulses when appropriate <br> Statutory ELG: Managing Self <br> Children at the expected level of development will: - Be confident to try new activities and show independence, resilience and perseverance in the face of challenge |  |  |
| :---: | :---: | :---: | :---: |
| 1 | - Know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. <br> Work of others: <br> - To know about the work of a range of artist, craft makers and designers <br> - To be able to compare pieces of art work for similarities and differences Artists : <br> - Learn about Wassily Kandinksy, recognise his work and explore his techniques- colour mixing link <br> - Learn about Piet Mondrian, recognise his work and explore his techniques through digital art <br> - Learn about Vincent Van Gogh, recognise his work and experiment with still life drawing - flower <br> Evaluating : <br> - Ask and answer questions about the starting points for their work, and develop their ideas. <br> - To be able to talk about art work they like and why <br> - To evaluate their own work | - Can recognise the work of famous artists studied and use techniques in their own work <br> - Can begin to include technical vocabulary in their critique <br> - Can talk about a piece of artwork using supported questions- How do you think it was created? How does it make you feel <br> - Can talk about their work (and peers) and explain how it makes them feel <br> - Can identify ways to improve their work | Explain <br> Improve <br> Critique <br> Describe <br> Evaluate <br> Artist <br> Craft <br> Designer <br> Artists named in knowledge section |
| 2 | - Know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. <br> - To know about the work of a range of artists, craft makers and designers <br> - To be able to compare pieces of art work for similarities and differences <br> - To make links to their own work <br> - Explore the differences and similarities within the work of artists, craftspeople and designers in different times and cultures <br> - Learn about Claude Monet, recognise his work and explore his techniques- landscapes link <br> - Learn about Andy Warhol, recognise his work and explore his techniques- digital art link <br> - Learn about William Morris, recognise his work and explore his techniques- printing <br> - Learn about Clarice Cliff, recognise her work and explore her techniques- clay work/ ceramic artist | - Can talk about their work (and peers) and explain how it makes them feel <br> - Can support peers with praise and a specific way in which they could improve their work <br> - Can begin to include technical vocabulary in their critique <br> - Can talk about a piece of artwork using supported questions- How do you think it was created? How does it make you feel? | Explain <br> Improve <br> Critique <br> Describe <br> Evaluate <br> Artist <br> Compare <br> Popular <br> Artists named in knowledge section |

- Review what they and others have done and say what they think and feel about it.
- Identify what they might change in their current work or develop in their future
- To use knowledge of some technical art words in critique and art discussions

Teacher support for Planning - T drive folder for all Artists named on the progression map.

