Suffield Park Infant and Nursery School Progression Map for

Art and Design



Subject Leader: Rebecca Cooper Red text – EYFS or NC Objectives

Year	Knowledge	Skills	Vocabulary
Group			
	Drawing		
R	 Range 5 Manipulates a range of tools and equipment in one hand, tools include paintbrushes, scissors, hairbrushes, toothbrush, scarves or ribbons(Moving and Handling) Develops an understanding of using lines to enclose a space, and begins to use drawing to represent actions and objects based on imagination, observation and experience (creating with materials) Sometimes gives meaning to marks as they draw and paint (Writing) 	 Begin to use a variety of drawing tools to mark make and draw Use drawings to tell a story Use drawing to retell an event Investigate different lines Draw people, plants and animals through observation 	tool line draw pencil chalk pastels 2D shapes names art
	 Range 6 Begins to use anticlockwise movement and retrace vertical lines (Moving and Handling) Uses their increasing knowledge and understanding of tools and materials to explore their interests and enquiries and develop their thinking (creating with materials) Creates representations of both imaginary and real-life ideas, events, people and objects (being imaginative and expressive) 		
	Early Learning Goals -Hold a pencil effectively in preparation for fluent writing — using the tripod grip in almost all cases; - Use a range of small tools, including scissors, paint brushes and cutlery; - Begin to show accuracy and care when drawing. (Moving and Handling) Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; (creating with materials) To know that drawing can be used to make simple representations of events, people and objects		
1	 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space To know the names of different types of line e.g. straight, curved, zig zag To know that drawing can be used to record an experience, event or object 	 Can select from a variety of drawing tools Can draw lines to create different textures 	Illustrations straight Wavy curved zig zag

objects To know	w that drawings in books are called illustrations and that they can represent story plot or so was a drawing of a person can be called a portrait and drawing yourself is a self portrait—link to e Ourselves topic	 Can draw in the style of an illustrator through observation Can draw based on observation e.g a self portrait or still life 	portrait self portrait still life
 to dev form at To kno To kno To kno To kno To kno To kno 	drawing, painting and sculpture to develop and share their ideas, experiences and imagination elop a wide range of art and design techniques in using colour, pattern, texture, line, shape, and space w what cross hatching is and how it can be used in drawing when to use what type of line e.g wavy line for sea waves whow sketching can be used to produce a quick record of an experience withat drawing can take a variety of forms including observational drawing and cartoons withat light and dark/ shading can be used to make shadows withat different types of pencil can be used to produce different effects, including charcoal	 Can experiment with tools and surfaces and say what worked best Can draw as a way of recording experiences and feelings Can discuss use of shadows; use of light and dark and shading Sketch to make quick records Can use a range of lines to represent the shapes in nature in a landscape picture 	sketch smudge cross hatch fine thick observation cartoon shading observation

Year	Knowledge	Skills	Vocabulary
Group	Digital Art – cross curricular with Computing		
R	 Range 6 Can create content such as a video recording, stories, and/or draw a picture on screen Develops digital literacy skills by being able to access, understand and interact with a range of technologies (Technology) To know how to draw a simple representation of people, objects or experience using technology e.g interactive whiteboard and pen drawing (using an art program) Early Learning Goals 	 Can use a mouse or touch screen as a tool for drawing Can use ICT hardware to interact with ageappropriate computer software to draw 	mouse tool digital
	No relevant objective		
1	 to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space To know that digital art is one way of producing art for books, posters or cards To know how to produce a simple piece of art using computing software after it is demonstrated 	 Can select from a variety of drawing tools used within a software package including colour changing and thickness of line icons such as textease Can use the mouse with accuracy as an art tool as an alternative to a paintbrush or pencil 	Digital Software Mouse Icon modern Mondrian

	To know that digital art is a more recent /modern form of art	 Can use lines and colour fill tools to recreate a piece of work in the style of Piet Mondrian (see Artists section) 	
2	 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space To know that digital art is one way of producing art for books, posters or cards-link to Andy Warhol (see Artists session) To know how to produce a simple piece of art using computing software with independence 	 Use art software Independently to produce digital art using a mouse or touch screen Can explore how to change the colours and backgrounds of an inserted image or uploaded photo 	Digital Software Mouse Icon function Andy Warhol Image

Year	Knowledge	Skills	Vocabulary
Group	Sculpture, collage, weaving and clay work		
Ea Str Ch - S de - S	Uses various construction materials, e.g. joining pieces, stacking vertically and horizontally, balancing, making enclosures and creating spaces Uses tools for a purpose (Creating with materials) Uses their increasing knowledge and understanding of tools and materials to explore their interests and enquiries and develop their thinking Uses their own ideas through experimentation with diverse materials, e.g. light, projected image, loose parts, watercolours, powder paint, to express and communicate their discoveries and understanding. Expresses and communicates working theories, feelings and understandings using a range of art forms, e.g. movement, dance, drama, music and the visual arts. (creating with materials) Creates representations of both imaginary and real-life ideas, events, people and objects Uses combinations of art forms, e.g. moving and singing, making and dramatic play, drawing and talking, constructing and mapping (being imaginative and expressive) Uses simple tools to effect changes to materials Handles tools, objects, construction and malleable materials safely and with increasing control and intention (Moving and Handling) arry Learning Goals active ELG: Creating with Materials includen at the expected level of development will: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, esign, texture, form and function; Share their creations, explaining the process they have used; Make use of props and materials when role playing characters in narratives and stories.	 Use various construction materials. Begin to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces. Join construction pieces together to build and balance. Use tools for a purpose. Can construct using a variety of resources Can use simple tools and techniques competently and appropriately. Can use appropriate resources and adapt work where necessary. Playdough/ salt dough - Can explore how to shape and reshape using stretching, twisting, rolling techniques Layer materials to make textures, such as collages, using feathers, papers and natural materials 	tool join fix glue tape scissors build glue sculpture dough weaving texture/ words to describe the touch Andy Goldsworthy

1	 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space to use a range of materials creatively to design and make products Collage To know how to sort according to specific qualities including fabrics, e.g. warm, cold, shiny or smooth. – link to Science Materials topic To know that collage can be used to create or represent a mood, theme or memory Sculpture- focus on papier mache To know that sculptures can be made using recycled materials including papier mache 	 Can select images from recycled materials, photos or magazines by colour or theme to create a collaborative collage Can make shapes from rolled up paper, straws, paper and card. Can construct and join recycled, natural and manmade materials. Can explore shape and form and can talk about it Can use papier mache technique to create a sculpture (collaborative piece if desired) 	Assemble Construction 3D shapes shape mould sculpture papier mache texture collage attach material shape
2	 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space to use a range of materials creatively to design and make products Sculpture –focus on clay To know how to manipulate clay for a variety of purposes, inc. thumb pots, simple coil pots and models. Link to Clarice Cliff. Weaving and Fabric Art -links to DT To know what textiles can be used for and how to use them to create art pieces To know that cutting and sewing a variety of materials can produce a piece of art. 	 Experiment with tools and surfaces Can use clay to make a pot or model Can use tools to add shape and texture to clay work. Can weave fabrics using weaving boards Can thread a needle, cut, glue and trim material – link to DT. Can create images from imagination, experience or observation. 	Assemble Construction 3D shapes shape mould sculpture clay texture textiles sew stitch thread knead shape

	Techniques – wax resist, marbling, pattern, printing, paper folding, dyeing		
R	Range 5 Manipulates a range of tools and equipment in one hand, tools include paintbrushes, scissors, hairbrushes, toothbrush, scarves or ribbons(Moving and Handling) Uses various construction materials, e.g. joining pieces, stacking vertically and horizontally, balancing, making enclosures and creating spaces Uses tools for a purpose (creating with materials) Range 6 Uses their increasing knowledge and understanding of tools and materials to explore their interests and enquiries and develop their thinking Develops their own ideas through experimentation with diverse materials, e.g. light, projected image, loose parts, watercolours, powder paint, to express and communicate their discoveries and understanding. Expresses and communicates working theories, feelings and understandings using a range of art forms, e.g. movement, dance, drama, music and the visual arts. (creating with materials) Early Learning Goals Statutory ELG: Creating with Materials Children at the expected level of development will: - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; - Share their creations, explaining the process they have used; - Use a range of small tools, including scissors, paint brushes and cutlery; (Moving and Handling)	 Use everyday and natural objects to make prints with paint Add materials to paint such as sawdust or sand to experiment with different textures Use colours and types of line to produce irregular patterns Paper Folding - Fold, rip, and tear papers and /or fabrics Explore what happens when we paint onto a wax picture Talk about patterns they see in the environment using everyday language; stripy, spotty 	tool line straight wavy zig zag draw pencil chalk pastels 2D shape names
1	 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space to use a range of materials creatively to design and make products To know what it means for a piece of artwork to have texture 	 Use lines, shape and colour to create regular or repeating patterns Exploring and recreating patterns and textures with an extended range of materials, e.g. sponges, leaves or fruit. 	Illustrations print materials range repeating

	 To know what it means for art to have a pattern through simple printing To know that materials can be combined to create a visual effect -marbling/ wax resist/dyeing To know and use vocabulary to support art discussion and conversation linked to line, tone, pattern, shape, colour and texture To name colour choices that would support a feeling - red for angry, blue being calm etc 	 Explore wax resist and marbling techniques Can make colour choices as part of being able to represent feelings Use folding and tools to make changes to paper, including twisting and curling using tools Dyeing - To explore how techniques can used in dyeing to create patterns e.g tying materials with elastic bands, knotting or experiment with using natural dyes to change the colour of fabrics 	marbling wax resist
2	 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space to use a range of materials creatively to design and make products To know and use vocabulary to support art discussion and conversation linked to line, tone, pattern, shape, colour and texture To know what tool would create the best result e.g size of paintbrush, scissors, rollers, glue spreaders, To know what it means to build a repeating pattern and to be able to talk about patterns in the environment -printing. Link to William Morris - see Artists session To name types of printing - block, relief printing, monoprinting 	 Can use tools safely and with independence including scissors with growing accuracy Can print repeating patterns, e.g. overlapping, using two contrasting colours. Create a printing block or tile using recycled materials such as string and cardboard Can print images through monoprinting on a variety of papers. Can use a printing tile to create repeated image art piece 	Print Block Relief Monoprint Overlap dyeing

Year Group	Knowledge	Skills	Vocabulary
	Painting and Colour mixing		
R	 Range 5 Continues to explore colour and how colours can be changed Develops an understanding of using lines to enclose a space, and begins to use drawing to represent actions and objects based on imagination, observation and experience 	 Can explore colour and how colours can be changed. Use a range of tools to add paint to surfaces including fingers and hands 	Colour names mix paintbrush palette
	 Uses tools for a purpose (creating with materials) Range 6 Uses their increasing knowledge and understanding of tools and materials to explore their interests and enquiries and develop their thinking Develops their own ideas through experimentation with diverse materials, e.g. light, projected image, loose parts, watercolours, powder paint, to express and communicate their discoveries and understanding. (creating with materials) CCreates representations of both imaginary and real-life ideas, events, people and objects Uses combinations of art forms, e.g. moving and singing, making and dramatic play, drawing and talking, constructing and mapping (being imaginative and expressive) Uses simple tools to effect changes to materials Handles tools, objects, construction and malleable materials safely and with increasing control and intention (Moving and Handling) Early Learning Goal Statutory ELG: Creating with Materials Children at the expected level of development will: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; Share their creations, explaining the process they have used; 	 Draws lines and circles using gross motor movements. Explores what happens when they mix colours –hands and brushes Captures experiences and responses with a range of media, such as paint and other materials. 	
	Use a range of small tools, including scissors, paint brushes and cutlery; - Begin to show accuracy and care when drawing. (fine motor)		
1	 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space To know the primary colours To know that colours made by mixing two primary colours are called secondary colours 	 Can mix two primary colours independently to explore what secondary colour is made Use a paintbrush with control Selects colours for a purpose 	primary secondary colour mix Kandinsky

•	To know that colours can be used to convey feelings and produce art in the style of an artist – Kandinsky – see Artists section	 Mix powder paints Can select a brush size for a purpose Can name the primary colours Can use the words primary and secondary when talking about colours 	
2	to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space To know how to make a colour lighter or darker (tone) To know the primary colours needed to mix orange, purple and green paint To know what a colour wheel can be used for To know a range of types of paint including powder and water colours	 Paint as a way of recording experiences and feelings. Experimenting with water colours, colour washes, ready mix paint etc. Representing things observed, remembered or imagined, using colour and tools. Can make a colour lighter or darker Can describe what a colour wheel tells us 	sketch lighter darker colour wheel

Year	Knowledge	Skills	Vocabulary
Group	Artists Craft Makers and Designers		
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R	Evaluating our own work and the work of others Work of Others: To recognise some famous artworks and link them to the artist (Focus artist each half term linked to topic work in long term plans) To know that we can use a style of art to our own pictures Range 5 Notices what other children and adults do, mirroring what is observed, adding variations and then doing it spontaneously (Being imaginative & expressive) Range 6 Creates representations of both imaginary and real-life ideas, events, people and objects Responds imaginatively to art works and objects,e.g. this music sounds likes dinosaurs, that sculpture is squishy like this [child physically demonstrates], that peg looks like a mouth (Being Imaginative and expressive) Early Learning Goal Statutory ELG: Creating with Materials Children at the expected level of development will:- Share their creations, explaining the process they have used; Sculpture artist – Andy Goldsworthy Child initiated learning will inform two further artists studied through topic choices made. Evaluating: Range 5 Notices what other children and adults do, mirroring what is observed, adding variations and then doing it spontaneously (Being imaginative & expressive) Range 6	 Confident to speak to others about own needs, wants, interests and opinions. Can talk about things they have seen in a small group Can describe self in positive terms and talk about abilities. 	Artist Painting Famous Sculpture Gallery Exhibition Land art
	themselves in positive but realistic terms (Sense of self)		
	Early Learning Goal Statutory ELG: Self Regulation		

	Children at the expected level of development will: - Set and work towards simple goals, being able to wait for what they want and control their immediate impulses when appropriate Statutory ELG: Managing Self Children at the expected level of development will: - Be confident to try new activities and show independence, resilience and perseverance in the face of challenge		
1	 Know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Work of others: To know about the work of a range of artist, craft makers and designers To be able to compare pieces of art work for similarities and differences	 Can recognise the work of famous artists studied and use techniques in their own work Can begin to include technical vocabulary in their critique Can talk about a piece of artwork using supported questions- How do you think it was created? How does it make you feel Can talk about their work (and peers) and explain how it makes them feel Can identify ways to improve their work 	Explain Improve Critique Describe Evaluate Artist Craft Designer Artists named in knowledge section
2	 Ask and answer questions about the starting points for their work, and develop their ideas. To be able to talk about art work they like and why To evaluate their own work Know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. To know about the work of a range of artists, craft makers and designers To be able to compare pieces of art work for similarities and differences To make links to their own work Explore the differences and similarities within the work of artists, craftspeople and designers in different times and cultures Learn about Claude Monet, recognise his work and explore his techniques- landscapes link Learn about Andy Warhol, recognise his work and explore his techniques- digital art link Learn about Clarice Cliff, recognise her work and explore her techniques- clay work/ ceramic artist 	 Can talk about their work (and peers) and explain how it makes them feel Can support peers with praise and a specific way in which they could improve their work Can begin to include technical vocabulary in their critique Can talk about a piece of artwork using supported questions- How do you think it was created? How does it make you feel? 	Explain Improve Critique Describe Evaluate Artist Compare Popular Artists named in knowledge section

Evaluating	
 Review what they and others have done and say what they think and feel about it. Identify what they might change in their current work or develop in their future To use knowledge of some technical art words in critique and art discussions 	
Teacher support for Planning - T drive folder for all Artists named on the progression map.	